

# SCORECARD

Alrexford  
Golf Club



## LOCAL RULES

### 1. Out of Bounds

Beyond all hedges and fences marking the boundaries of the course, beyond the inside face (course side) of wall at the back of the 18th green and the Pro Shop side of a line from white post at base of the wall to the lowest post of the railings on the bank of the putting green or on paved areas, concrete standings and car park. (Parts of the Clubhouse buildings that are not in this area are to be treated as integral parts of the course). The driving range to the right of the 1st hole is out of bounds; the boundary of the course is the hedge between the 1st hole and the driving range. Rule 18.2 applies.

### 2. Marks, Paths & Tracks

Hoof marks, tyre marks and all artificially surfaced areas may be treated as abnormal course conditions. Rule 16.1 applies. All other paths are integral parts of the course.

### 3. The Barn (12th Hole)

The Barn to the left of the 12th green is an integral part of the course and the ball must be played as it lies or be declared unplayable. Rule 19.1 applies.

### 4. Staked Trees

Relief may be taken from any staked / protected trees. Rule 16.1 Abnormal Course Conditions (Including Immovable Obstructions) applies.

### 5. Immovable Obstructions Close to Putting Green

In addition to the types of interference described in Rule 16.1a, when a ball lies in the general area, interference also exists if an immovable obstruction, such as a fixed sprinkler head, is: on the player's line of play, is within two club-lengths of the putting green, and is within two club-lengths of the ball. The player may take relief under Rule 16.1b. (Exception - There is no relief under this Local Rule if the player chooses a line of play that is clearly unreasonable).

### Pace of Play

- Play without delay at all times. Rule 5.6b suggests players should complete their stroke within 40 seconds from when it is their turn to play, and indeed should play much quicker than that.
- Keep up with the group in front.
- If the group behind is playing faster than your group, then you should invite them to play through regardless of whether there is a clear hole in front of you or not.
- Signal the group behind to play through as soon it becomes apparent that a lost ball will not be easily found. **Do not** search for three minutes before doing so.
- To assist the pace of play do not tee off on the 1st until the group in front have rung the bell. When playing the 1st, remember to ring the bell as you approach the 1st green.
- To assist pace of play the following holes are designated 'call-up' holes: 2nd and 16th.

### Safety Information

Players should not play until all the players in front are out of range. Players should always alert any Greenstaff nearby or ahead when they are about to make a stroke that might endanger them.

All players **must** check that the public footpaths which cross the 2nd, 8th, 12th, 16th and 17th are clear of walkers before playing over or up to these areas.

Any player attempting to drive the 14th green **must** check that the green is clear before playing.

### Emergencies

In case of accident or illness on the course, contact the Secretary's Office (**01962 733746**) or Pro Shop (**01962 733998**) for assistance or **999** stating your location on the course. Emergency Post Code is **SO24 0PN**.

FLAG POSITIONS:



FRONT



MIDDLE



BACK

COMPETITION							H'CAP INDEX	COURSE H'CAP	STROKES/ PLAYING H'CAP	DATE	Indicate Tee Used			
											GENDER	COURSE	SLOPE	✓
A										TIME	M	68.9	116	<input type="checkbox"/>
B											M	67.7	114	<input type="checkbox"/>
C										TEE	L	73.6	127	<input type="checkbox"/>
D/Marker											L	71.5	122	<input type="checkbox"/>
Hole	D/Marker's Score	Name	White Yards	Yellow Yards	Par	Mens S.I.	Player's Score			Nett Score/Points	Red Yards	Par	Ladies S.I.	
							A	B	C					
1		Scotts'	396	366	4	9						358	4	9
2		Searles	202	185	3	5						169	3	13
3	0:40	Pitch	421	415	4	3						376	5 4	1
4		Don't Dally!	334	300	4	13						295	4	7
5		Appledown	464	445	4	1						434	5	15
6	1:20	Youngs'	184	165	3	7						155	3	17
7		Hassock's	495	473	5	17						465	5	3
8		Plateau	318	310	4	15						297	4	5
9		Caddies' Oak	340	325	4	11						309	4	11
			3154	2984	35	OUT						2858	37 36	OUT

### PACE OF PLAY TIMINGS BASED ON 4 BALL

10		Boniface	128	122	3	18						117	3	18
11		All Aboard!	455	445	4	2						438	5	2
12	2:50	Spike	440	432	4	4						358	5 4	6
13		Cricks	164	144	3	14						113	3	16
14		Hedges	308	292	4	16						283	4	14
15	3:20	Cloister	320	308	4	12						303	4	8
16		President	195	180	3	6						165	3	12
17		Bolton's Folly	523	515	5	8						471	5	4
18		Bombhole	344	341	4	10						336	4	10
			2877	2779	34	IN						2584	36 35	IN
			3154	2984	35	OUT						2858	37 36	OUT
			6031	5763	69	TOTAL						5442	73 71	TOTAL

Stableford Points or Par Result

PLAYING H'CAP

NETT



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Marker's Signature ..... Player's Signature .....

PLEASE PLAY READY GOLF • 150 YARD MARKERS TO CENTRE OF GREEN